

## Snowboard Level Description

Level 1  
Beginner

Level 2  
Can ride the chairlift  
Can read the fall line  
Can do garland turns  
Can vary my garland turn shape

Level 3  
Can link skidded toeside to heelside turns  
Can control my speed with turn shape  
Can absorb uneven terrain.  
Can make turns on Green terrain

Level 4  
Can link skidded turns in varied terrain  
Can comfortably ride all Green runs and easy Blue runs

Level 5  
Can use turn shape for speed control, reduction, maintenance, and generation  
Can ride switch on Green trails  
Can ride comfortably on all Blue runs in varied conditions  
Comfortable on most Black terrain

Level 6  
Able to handle anything the mountain can throw at them

## Skiing Level Description

### Level 1 (Beginner)

#### Level 2 (Wedge Turns)

I can make control linked wedge turns to the bottom.  
I can control linked wedge turns and make spontaneous wide and narrow turns.  
I can make spontaneous turns and come to a complete stop by turning in either direction.

#### Level 3 (Wedge Christie)

I have begun working on reducing the size of my wedge turns.  
I can start all my turns in a wedge and bring my skis to a match at the end of each turn.

#### Level 4 (Adv. Wedge Christie)

I have begun working on adv wedge christie (bringing my skis together early in the turn.)  
I can wedge my skis slightly at the beginning of each turn but bring them together very early in my turn.  
I can ski moderately and I am beginning to use my inside pole as a timing steady devise.

#### Level 5 (Open Parallel)

I have begun to work on keeping my skis parallel without a wedge.  
I can change the edges of my skis at the same time without a wedge.  
I can use a pole touch to time and steady my turns.

#### Level 6 (Dynamic Parallel)

I can use my whole body towards the new turn to change directions.  
I can Swing and touch my pole to the snow to start each turn.  
I am linking parallel turns continuously.